# Seth Arnould

artist.sethie@gmail.com | http://artistsethie.com/ | Sydney, NSW, Australia

## Software

- Autodesk Maya
- Blender
- Unreal Engine
- Premiere Pro
- Davinci Resolve
- After Effects

## Interests & Hobbies

- Drawing & Painting
- Cycling
- Reading

## Education

**Master's Degree in Animation and Visualisation**
*From University of Technology Sydney*
Ongoing – 2024

**Bachelor's degree in Digital Media**
from University of Canberra
*Graduated 2022*
*GPA: 5.54*

## Referee

**Aliyah Pandolfi**
*Supervisor and Project Manager at Kashmir World Foundation*
aliyah@kashmirworldfoundation.org

**Dr Sam Hinton**
*Discipline head of Digital Media and Teacher*
sam.hinton@canberra.edu.au

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I have a great passion for crafting and visualising stories through various mediums. Since my later high school years, I have been driven to continue learning how to create and present stories through animation and other digital platforms. I constantly challenge myself by learning new software and skills, and I am committed to producing exceptional storytelling and camerawork. Through both formal education and self-learning, I have developed skills in Animation, Previs and Layout and have a knowledge of Unreal Engine, Maya, Blender, and video editing software. I am an organised and creative individual, capable of showcasing a story's vision through Previs and camera work.

## Work Experiences

**Video Production and Graphic Designer** at Xaana.AI
*May 2023 – June 2023*
*A Freelance/Casual role offered on a project-by-project basis.*
Project that I worked on: Video / Audio Editing, Videography and Motion Graphics

- Project involved audio fixing and editing for an already recorded interview. I successfully improved broken-up audio and remove background noise.
- Additionally, I filmed a short video for the company, managing equipment setup, lighting, camera, and sound. I delivered high-quality video and audio recordings.

**Freelancer Creative Content**
*Project-by-project collaborations, I collaborate with various companies and individuals to develop Creative Projects in my skillset tailored to their needs.*

- *With Space Faring Civilisation Film, I effectively contributed as a camera operator within a team, utilizing the Panasonic GH4 video camera to capture event footage for streaming and video purposes. I was also responsible for equipment setup and breakdown. This project was successfully executed on August 28th, 2023.*

**Intern Project Assistant / Concept Artist** at Kashmir World Foundation
*Feb 2022 – Jun 2022*
*Project focused on the Preproduction stage of a 2D Animated project - Storyboard, Concept Art and Character Design*

- Main involvements were in designing character and concept art for the project while also helping with Note taking and organising documents. Achievements was able to create character design and art that will be used in the project and learning about the production 2D animated project.